

FTHE Fault Tolerant Interface

PFS

Background

Scalable fault-tolerance techniques are necessary for post-petascale systems. Parallel file system based checkpoint restart cannot scale because of the I/O bottleneck. Local disks such as solid-state-drives can provide the scalability needed to checkpoint

I/O Nodes

Topology-aware RS Encoding Evaluation Result

Checkpoint replication or erasure codes are needed to tolerate hard failures.

FTI implements a scalable Reed-Solomon

encoding algorithm. RS Encoding Clusters



We evaluated FTI with the seismic wave simulation application: SPECFEM3D.



large applications.

Compute

Nodes

FT dedicated thread

Network

In heterogeneous systems many applications do most of the computational work on GPUs leaving some CPU resources available. We leverage those resources to encode the checkpoints, reducing the checkpoint overhead.



FTI analyzes the topology of the system and creates encoding clusters that increase the resilience.

Node

Fast

Reliable

Multi-level Checkpointing

FTI has three levels of resiliency to tolerate different kinds of failures.

The three levels have a good resiliency overhead ratio.

- L1: Local Storage (SSDs, PCRAM, Mem) **Transient Faulures**
- L2: Local Storage + TA-RS Encoding Single or Multiple Node Crashes

L3: Parallel File System Large Power Outage

No Checkpoint - L1 - L1, L2 - FTI - L1, L2, L3 - BLCR + Lustre

FTI scales up to more than one thousand GPUs on TSUBAME2.0 while checkpointing every 6 minutes.

The checkpoint overhead is as low as 8% in comparison with a non checkpointed execution.

References

GRACI ECS

- L. Bautista-Gomez et al. Hierarchical Clustering Strategies for Fault Tolerance in Large Scale HPC Systems, Cluster2012, Beijing CHINA, 2012.
- L. Bautista-Gomez et al. Scalable Reed-Solomon-based Reliable Local Storage for HPC Applications in IaaS Clouds, EuroPar2012, Rhode Island, GREECE, 2012.
- L. Bautista-Gomez et al. FTI: high performance Fault Tolerance Interface for hybrid systems, SC11, Seattle, USA, 2011.



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Application Execution Local Checkpoint Reed-Solomon Encoding

NICAM Atmospheric Model on GPUs

NICAM (Nonhydrostatic Icosahedral Atmospheric Model) is a Global Cloud Resolving Model (GCRM) which can be used for both short term numerical predictions for weather systems and long term climate simulations. NICAM glevel-10

Multi-GPU Implementation





Multi-GPU implementation is based on moving the most computational intensive part ("One large step" module) to GPUs by using PGI CUDA Fortran.

The implementation was evaluated on TSUBAME2.0.

GFIO



Multi-GPU implementation gives 3 times higher performance comparing

--CPU gl10 rl04 -----GPU gl10 rl04 ---CPU gl11 rl05



Tokyo Institute of Technology is selected as the first CUDA Center of Excellence(CCOE) in Japan. We snagged the first-ever Achievement Award for CUDA Centers of Excellence (CCOE), for our research with

TSUBAME 2.0. We are using NVIDIA GPUs for various fields of research including







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with the maximum performance of the MPI-parallel version.

Performance of the proposed GPU implementation is almost optimal for "reasonable-sized" problems.

The performance model was developed and validated for a full-GPU implementation of the NICAM. Results show 4.5x potential acceleration over parallel CPU and 7 TFLOPS potential performance on 217 nodes for a multi-GPU implementation.



http://www.gsic.titech.ac.jp/sc12